

Words	Definitions
Archetype	Universal stock of characters each with a different status e.g. Fool - King
Characterisation	How a performer uses voice, movement, facial expression, body language, posture gesture etc to show character
Climax	A decisive moment that has been built up to in a piece of drama
Dialogue	Talking between characters
Dramatic impact	The effect a performance has upon the audience - acting and design elements
Dramatic Irony	The audience knows something that some, or all of the characters don't know
Engage	Audience - Making the audience care about the performance and think about the messages/ideas being conveyed. Performer - Being fully involved and focused in performance and aware of others in the group
Evaluation	Explaining how a performance has been effective or in need of improvement
Exploration	Using drama conventions to look at issues, ideas from different perspectives
Focal point	The centre of attention or interest
Gestus	A gesture which defines the essence or key trait of a character
Interpretation	Particular decisions about the way a text should be performed
Multi role	Performers take on more than one role in a piece of drama
Pace	Speed/energy of performance
Proxemics	How space is used to convey meaning
Rapport	Being able to relate to others on stage to produce a cohesive performance. Being able to relate in an appropriate way with the audience
Ritual	Like a ceremony. A type of movement or sound or both that seems that it belongs to a ceremony
States of Tension	A scale of tension in the body
Status	How important or powerful one character is in relation to another
Stylised	A specific form of performance - non naturalistic
Symbolic	An abstract form of drama
Symbolic Performance	An abstract form of drama where objects, design elements and movement can suggest or represent an idea
Symbolism	The representation of something by the use of symbols, in either performance or design
Theme	An idea, image or motif explored in a piece of drama